



KIDSHAMMER: SUNDAY MORNING CASUAL GAMING

Kidshammer is excited to return as part of the 2023 NOVA Open, but with a slightly different format from previous years. Instead of Kidshammer being a single event spanning both Saturday and Sunday, Kidshammer will be divided into four separate events over the weekend, so that participants can choose which events they wish to attend. A breakdown of all the Kidshammer events over Saturday and Sunday is provided in a chart below. This primer is only for the Kidshammer: Sunday Morning Casual Gaming event to be held on the morning of Sunday, September 3, 2023. You will need to register separately for any of the other events listed in the chart below.

Event	Day and Time
Kidshammer: Learn to Play!	Saturday, September 2, 9 am – 3 pm
Kidshammer: Youngbloods Friendly Tournament	Sunday, September 3, 9 am – 5:30 pm
Kidshammer: Sunday Morning Casual Gaming	Sunday, September 3, 9:30am – 1 pm

** In addition to these Kidshammer events, NOVA Open is offering a Youth D&D session on Friday afternoon, September 1, and an Adult-Kid competition track as part of the Age of Sigmar Doubles event on Thursday, August 31. You can sign up for either or both of these events and still be able to participate in Kidshammer events on the weekend!*

BIG PICTURE

Kidshammer: Sunday Morning Casual Gaming offers a relaxing way to end the NOVA Open weekend. The event offers the opportunity to play some of the great boxed skirmish games that Games Workshop offers that are geared to new or younger players. We've selected our favorites for this event:

- Age of Sigmar: Bladeborn (Warcry easy play)
- Blitz Bowl, Ultimate Edition (Blood Bowl easy play)
- Space Marine Fireteam (Kill Team easy play)
- Warhammer 40,000 Combat Arena: Clash of Champions
- Warhammer 40,000 Doomsday Countdown (Blackstone Fortress easy play)

Kidshammer will provide one of each game, with everything needed to play. Kidshammer will also have staff available to teach the games.

More information about Kidshammer in general can be found at www.kidshammer.org.

SCHEDULE: SUNDAY, SEPTEMBER 3, 2023

Event	Time
Registration and Check-in	9:30 -10:00
Casual Gaming	10:00 – 1:00

WHAT YOU NEED TO PARTICIPATE

An alarm clock to awaken you in the morning and a positive attitude! We'll provide all the games, but if there are other games you like to play, or if you have your own models for any of the games, go ahead and bring them. This is a very casual event designed to be a “no fuss” affair.

PARENTS' GUIDE

Parents or caregivers are welcome to participate with their child or children. *In fact, their participation is highly encouraged!* We would love to see parents gaming with the kids. Regardless, parents or adult caregivers must be present to pick up their child at the end of the event. We cannot let a child leave the gaming area without a parent or adult caregiver accompanying the child.

Please keep in mind that this is a gaming event, so if you are aware that your child has difficulty focusing or controlling impulses, it would be great to have a parent or caregiver on hand to help direct the child. If a child is highly disruptive, they may be asked to sit out until the disruptive behavior can be controlled.

Parents' assistance is also requested to help kids keep to the schedule of the event and to arrive on time for each activity.

FREQUENTLY ASKED QUESTIONS

Q: What is the minimum and maximum ages allowed for Kidshammer: Sunday Morning Casual Gaming?

A: Kidshammer: Sunday Morning Casual Gaming is open to kids as young as 8-years old and as old as 15-years old. In our experience, however, children younger than 10 often have a hard time staying engaged for hours of gaming. But we realize not all children are the same, and some younger children may have the ability to stay engaged longer than older children. If you want to register a child younger than 10, that's fine – but we do ask that a parent or guardian accompanies the child to the event. Likewise, we won't turn away a 16-year-old from the event, but please realize that there may

be a significant age spread between the participants that could negatively impact the enjoyment of the game.

Q: Do I need to pre-register for Kidshammer events, or can participants just sign up on the day?

A: We much, much prefer people to pre-register for Kidshammer events. Unlike other events, Kidshammer events are small and very much tailored to the participants. Knowing the number of participants as far in advance as possible allows the organizer to create an event that is really special. In addition, space is limited at the NOVA Open, and if it appears that Kidshammer will not sell out its allotted spaces, the decision may be made to reduce the size of the Kidshammer event in order to make room for other events that have waiting lists for additional players. That said, if you see this last minute and want to join the fun, please sign up whenever you can, even on the day of the event (if space is available).

Q: What about lunch? How's that going to work?

A: There is not a lunch break during this event, but there will be multiple food options in and around the convention site. Children are also welcome to bring their own lunches, and we will find a place for them to sit and eat with adult supervision.

FINALLY, WHY KIDSHAMMER?

The NOVA Open is a family event, and many of our staff and participants are parents. Kidshammer is a way of involving kids in the hobby we love. The benefits of tabletop gaming to kids are numerous:

- *Develops social skills.* Tabletop games require face-to-face interaction with the opponent. Friendships are made during the games and as part of a huge community of fellow gamers. Sportsmanship is paramount, and players must learn to win and lose graciously.
- *Requires imagination and creativity.* Warhammer is a hobby, not just a game. The models must be assembled and painted, which is a challenge, but also allows for great customization and individuality. No two armies look exactly alike. You need to be a little bit artistic to really play the game well (we can teach techniques though!).
- *Teaches math, tactics, and strategy.* Games are dice based, so success hinges on understanding probabilities based on six-sided dice. Movement, target selection, and defensive measures determine victory or defeat.
- *It's not screen time.* If you are a parent, you know the value of alternatives to time spent in front of the television, computer, phone, or video game console.